# Selected Solutions for Chapter 6: Heapsort

# Solution to Exercise 6.1-1

Since a heap is an almost-complete binary tree (complete at all levels except possibly the lowest), it has at most  $2^{h+1} - 1$  elements (if it is complete) and at least  $2^h - 1 + 1 = 2^h$  elements (if the lowest level has just 1 element and the other levels are complete).

# Solution to Exercise 6.1-2

Given an *n*-element heap of height h, we know from Exercise 6.1-1 that

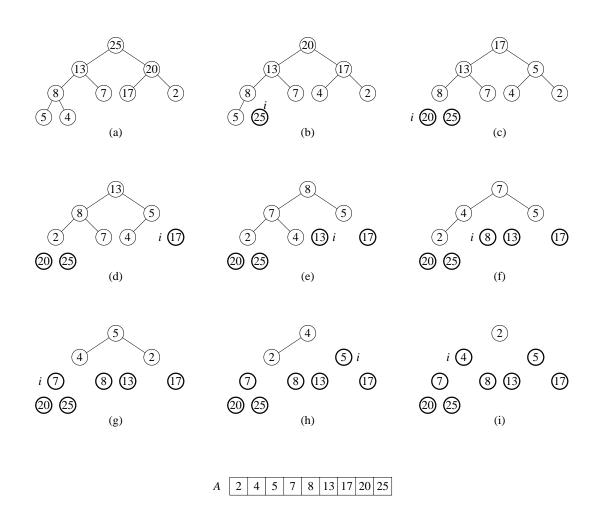
 $2^h < n < 2^{h+1} - 1 < 2^{h+1}$ .

Thus,  $h \leq \lg n < h + 1$ . Since *h* is an integer,  $h = \lfloor \lg n \rfloor$  (by definition of  $\lfloor \rfloor$ ).

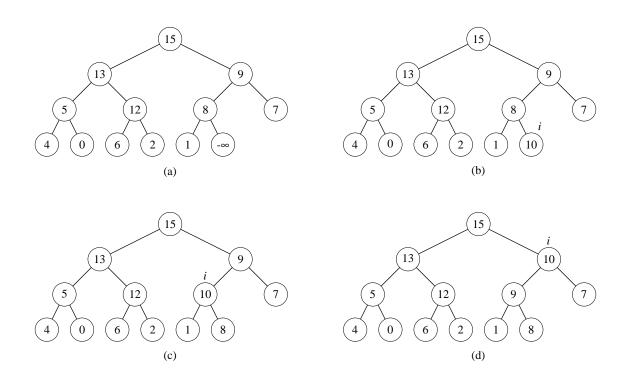
#### Solution to Exercise 6.2-6

If you put a value at the root that is less than every value in the left and right subtrees, then MAX-HEAPIFY will be called recursively until a leaf is reached. To make the recursive calls traverse the longest path to a leaf, choose values that make MAX-HEAPIFY always recurse on the left child. It follows the left branch when the left child is greater than or equal to the right child, so putting 0 at the root and 1 at all the other nodes, for example, will accomplish that. With such values, MAX-HEAPIFY will be called *h* times (where *h* is the heap height, which is the number of edges in the longest path from the root to a leaf), so its running time will be  $\Theta(h)$  (since each call does  $\Theta(1)$  work), which is  $\Theta(\lg n)$ . Since we have a case in which MAX-HEAPIFY's running time is  $\Theta(\lg n)$ , its worst-case running time is  $\Omega(\lg n)$ .

# Solution to Exercise 6.4-1



# Solution to Exercise 6.5-2

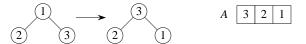


### **Solution to Problem 6-1**

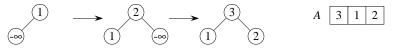
*a*. The procedures BUILD-MAX-HEAP and BUILD-MAX-HEAP' do not always create the same heap when run on the same input array. Consider the following counterexample.

Input array *A*:

BUILD-MAX-HEAP(*A*):



BUILD-MAX-HEAP'(A):



**b.** An upper bound of  $O(n \lg n)$  time follows immediately from there being n - 1 calls to MAX-HEAP-INSERT, each taking  $O(\lg n)$  time. For a lower bound

of  $\Omega(n \lg n)$ , consider the case in which the input array is given in strictly increasing order. Each call to MAX-HEAP-INSERT causes HEAP-INCREASE-KEY to go all the way up to the root. Since the depth of node *i* is  $\lfloor \lg i \rfloor$ , the total time is

$$\sum_{i=1}^{n} \Theta(\lfloor \lg i \rfloor) \geq \sum_{i=\lceil n/2 \rceil}^{n} \Theta(\lfloor \lg \lceil n/2 \rceil \rfloor)$$
$$\geq \sum_{i=\lceil n/2 \rceil}^{n} \Theta(\lfloor \lg (n/2) \rfloor)$$
$$= \sum_{i=\lceil n/2 \rceil}^{n} \Theta(\lfloor \lg n-1 \rfloor)$$
$$\geq n/2 \cdot \Theta(\lg n)$$
$$= \Omega(n \lg n) .$$

In the worst case, therefore, BUILD-MAX-HEAP' requires  $\Theta(n \lg n)$  time to build an *n*-element heap.